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# Programmieren für Studierende der Naturwissenschaften

## Lecture 4 – Aggregated Data Types and Functions

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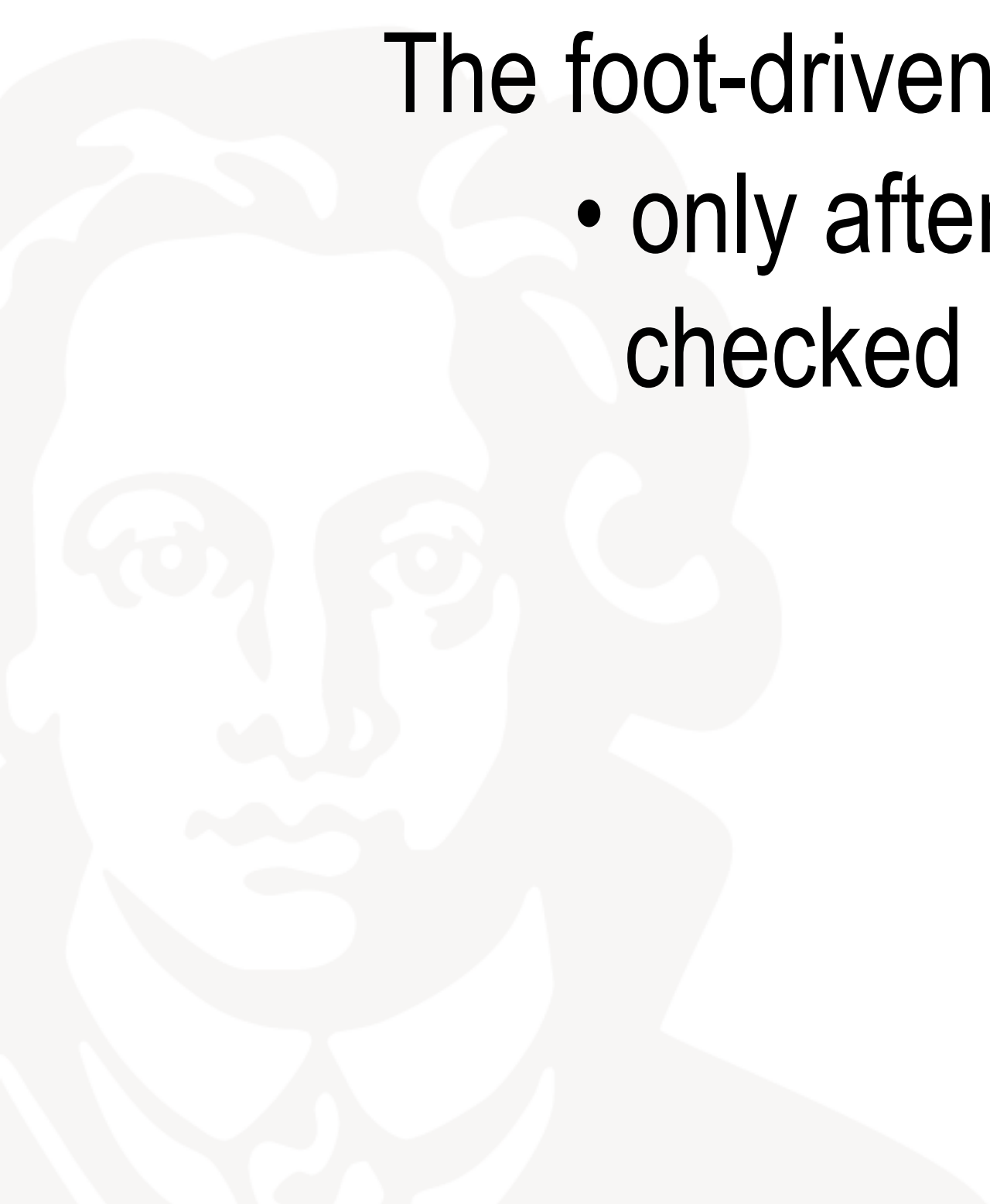
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The head-driven or pre-test loop:

- first the termination condition is checked before the loop body is run through (usually indicated by the keyword `WHILE` (=so long-until).

The foot-driven or re-checking loop (implementable with a trick in Python):

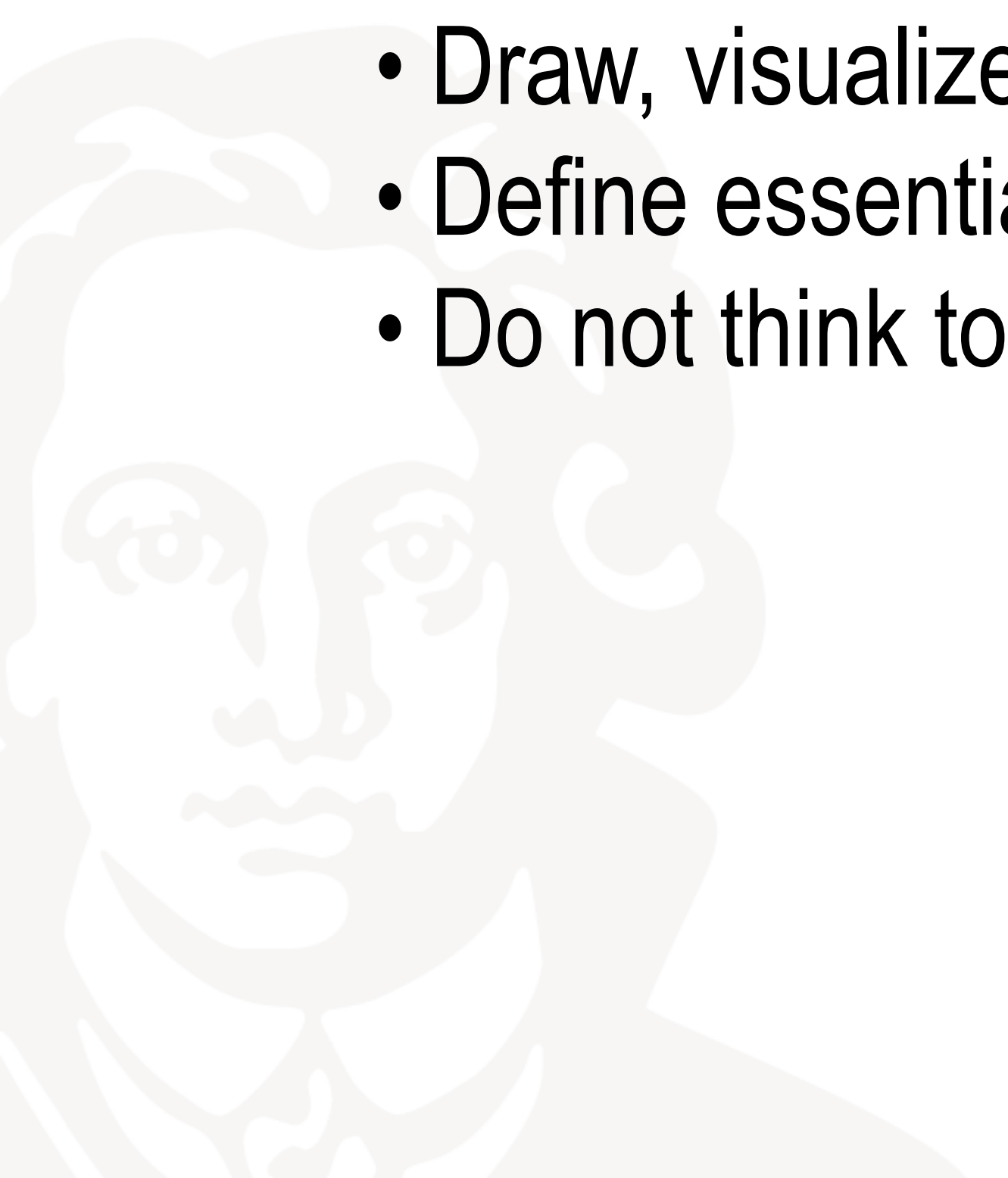
- only after the loop body has been run through, the termination condition is checked e.g. by a construct `REPEAT-UNTIL` (=repeat-to).



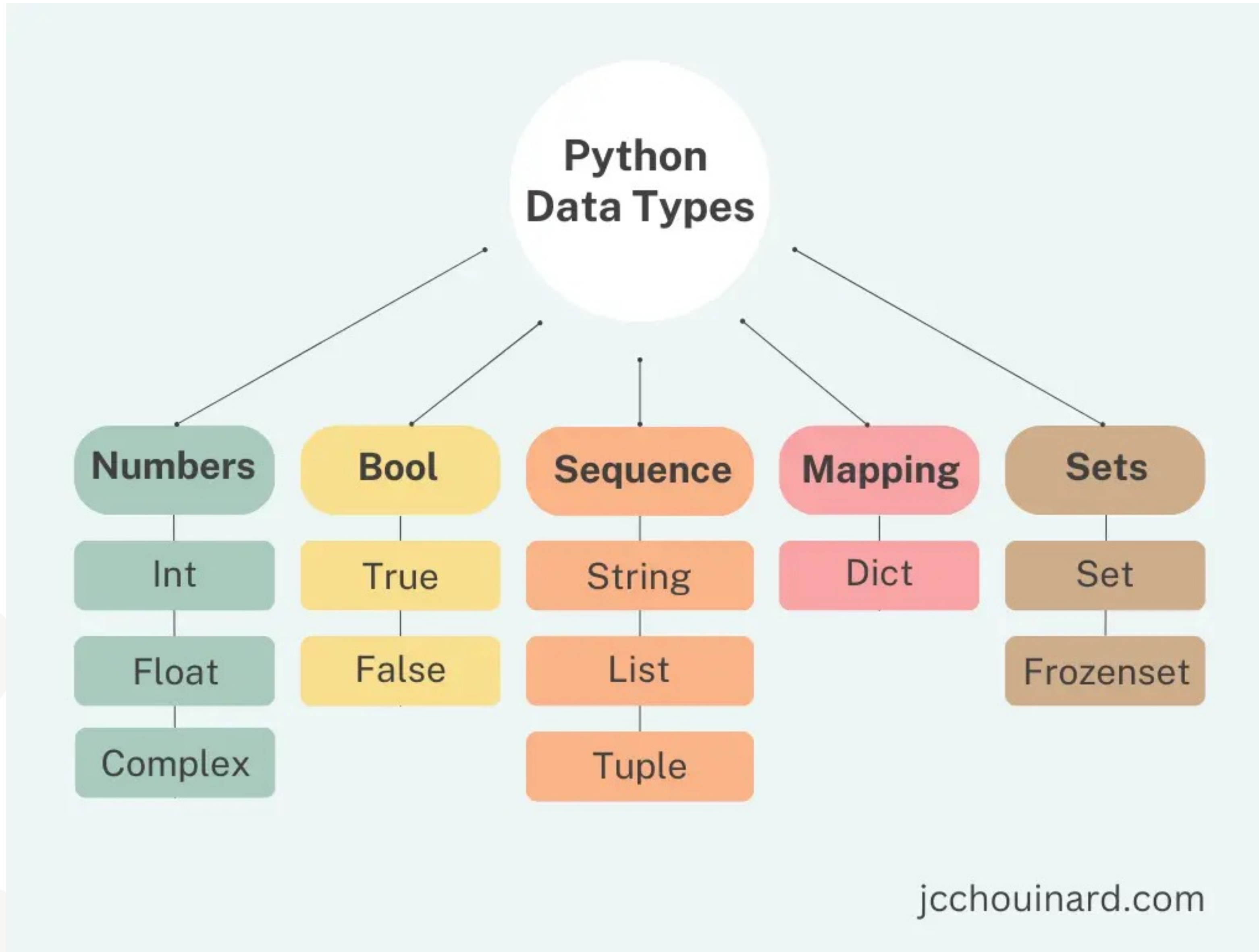
# Thinking about problems

When you encounter with a problem:

- Decomposition into subproblems
- Formulate sub-problems linguistically (do not code it directly first)
- Draw, visualize when the relationships seem complex to grasp
- Define essential objects and describe their properties, if necessary
- Do not think too detailed at the start. Start coarse and go into the details



# Review of data types



jcchouinard.com

# Set and Frozen Set

As in mathematics:

- The order is not important
- It is about "being contained", therefore no duplicates
- Main benefits:
  - Test for membership, remove duplicates
  - Calculate classical set operations such as intersection or difference between sets
- Create quantities: By converting from an iterable data type (e.g. string or list).
- Elements must be immutable and comparable
- Attention! The empty set cannot be created by `{}`! We use `set()` for empty set. That would be a dictionary.

# Set and Frozen Set

```
>>> a = {1,2,3}
>>> a = {1,2,3,4,1,1,2}
>>> a
{1, 2, 3, 4}
>>> b = set('Test')
>>> b
{'T', 's', 't', 'e'}
>>> b = set([1,2,3,2])
>>> b
{1, 2, 3}
>>> b = {}
>>> type(b)
<class 'dict'>
>>> c = {[1,2], [2,3]}
Traceback (most recent call last):
  File "<pyshell#9>", line 1, in <module>
    c = {[1,2], [2,3]}
TypeError: unhashable type: 'list'
```

# Operators

<code>len(N)</code>	Kardinalität von N	Integer
<code>x in M</code> <code>x not in M</code>	(True/False)	Ist x Element von M? ist x nicht Element von M?
<code>N &lt;= M</code> <code>N &lt; M</code> <code>N &gt;= M</code> <code>M &gt; N</code>	<code>M.issubset(N)</code> <code>M.issuperset(N)</code>	N ist Teilmenge von M (True/False) N ist Obermenge von M (True/False)
<code>M   N</code> <code>M  = N</code>	<code>M.union(N)</code> <code>M.update(N)</code>	Vereinigung von M und N
<code>M &amp; N</code> <code>M &amp;= N</code>	<code>M.intersection(N)</code> <code>M.intersection_update(N)</code>	Schnittmenge von M und N
<code>M - N</code> <code>M -= N</code> <code>M ^ N</code>	<code>M.difference(N)</code> <code>M.difference_update(N)</code>	Differenz von M und N Symmetrische Differenz



# Quantities

- `m.add(x)`  
Add an element `x` to the set `M`. (Has no effect if `x` is already an element of `M`)
- `m.clear()`  
Empties the set `M`
- `m.pop()`  
Removes an element from the set `M`
- `m.remove(x)`  
Remove element `x` from the set `M` (`x` must be an element of `M`, otherwise `keyerror`)

Watch Python documentary and try it out!

- A bit different from the other aggregated data types
- Dictionaries implement partial functions. For this one uses 2-tuples (pairs) of the form (key,value), written for example as {key:value}
- Since the value can again be an n-tuple, but also a list, etc., arbitrary partial functions are implementable.
- In contrast to sequences, which are indexed by a number interval, dictionaries are indexed by keys.
- The keys must have some immutable type. So strings and numbers can always be keys. Tuples can be used as keys if they contain only strings, numbers, tuples, frozensets

- A pair of braces `{}` creates an empty dictionary
- A comma-separated sequence of `(key:value)` pairs inside the parentheses inserts the initial pairs into the dictionary.
- Main operations on a dictionary are:
  - Saving a value under a key and retrieving this value when the key is specified
  - It is also possible to delete a `(key:value)` pair with `delitem ()`
  - If a key that already exists is used when saving, the old key associated with it is forgotten.
  - It generates an error to retrieve a value with a non-existent key.

# Data type None

- The None data type has only one value in Python:
  - The constant None
  - None is a keyword. It serves as a placeholder for variables that actually have no value (or not yet known)
- Functions that do not return a value implicitly have None as return value
  - When the interactive interpreter evaluates an expression, it outputs only if the return value is not None
  - Testing in the console

```
>>> a = print("test")
test
>>> print (a)
None
|
```

# Functions



- Why are the control structures that we know so far not sufficient?
- Enable functions:
  - a better structuring of programs
  - Modularization (many components with defined interfaces)
  - Re-use of code parts externally and internally
  - Increasing the efficiency of the compilations
- Attention: In the context of this event, the differences between functions and methods are not considered in more detail!
- Students of computer science learn about these differences in the context of “object-oriented programming”

- A sequence of instructions is combined under one name
- Arguments(so-called parameters) can be passed to this sequence and, if necessary, a value or values can also be returned
- The parameters are usually specified by order, type and number and/or by names
- **The good news is that** you already know how to call something like this!

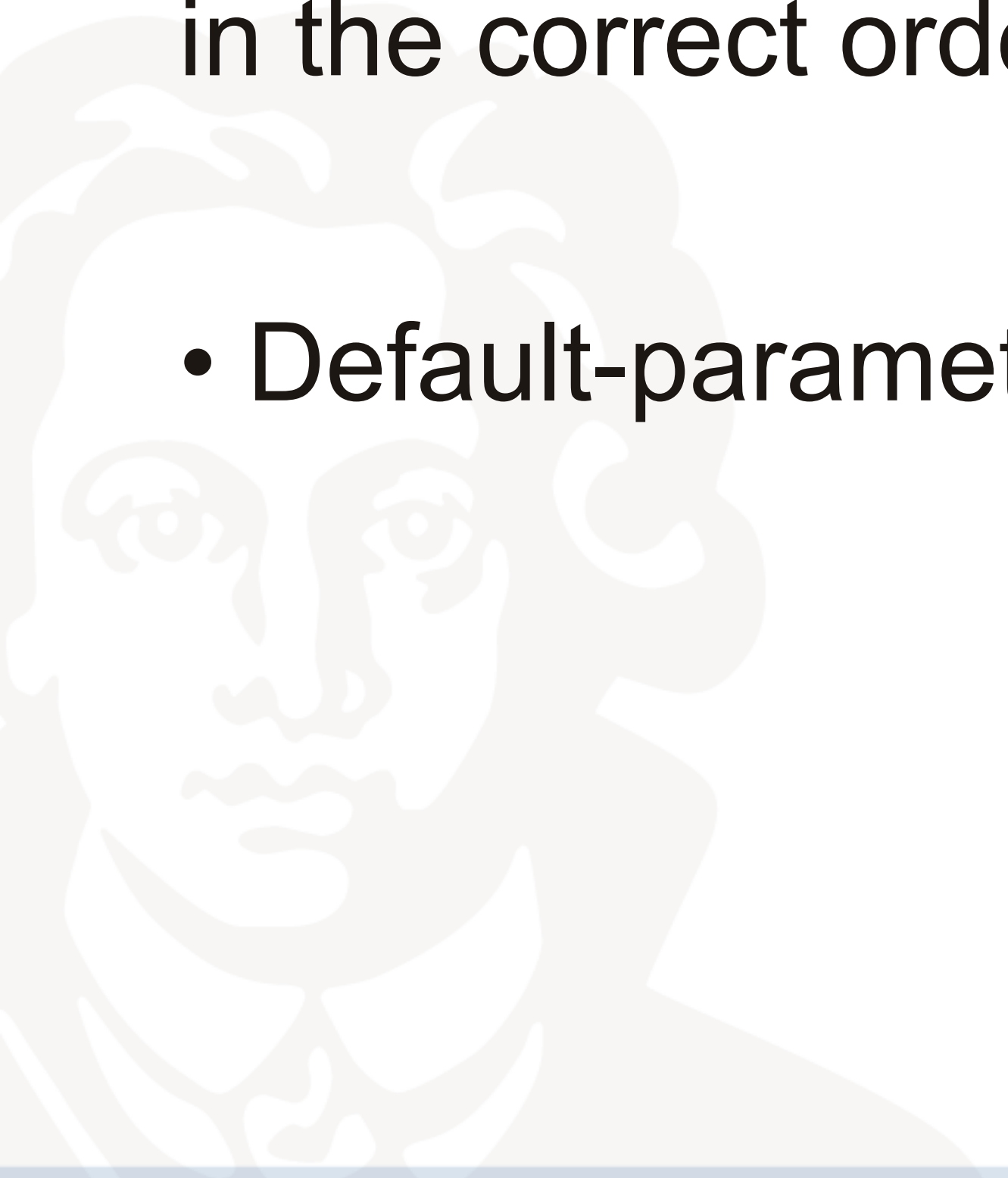
- Functions are defined with the `def` statement, parameters in round brackets directly behind.
- The functional body must be indented.
- The end of the function definition is indicated by undoing the indentation.
- `Return` is the keyword that causes the value to be assigned to the function value and the function to terminate.
- A return is optional. But be aware!
- If no value is specified or if the return statement is omitted, the object `None` is returned.

```
def add(x, y):  
    print(x, y)  
    return x + y
```



# Functions - Calls

- The function definition must be made in the program text (lexically) before the call (only then the name of the function is known)
- All arguments in the function definition must be specified concretely and in the correct order when called
- Default-parameters



# Functions - Calls

```
[10] def my_func(opt1=0, man1, man2, opt2=''):
      print('man1:', man1)
      print('man2:', man2)
      print('opt1:', opt1)
      print('opt2:', opt2)
```

File "<ipython-input-10-e49c73beeeal>", line 1

```
def my_func(opt1=0, man1, man2, opt2=''):
```

^

**SyntaxError:** non-default argument follows default argument

```
def multiply(x, y=0):
    return x*y
```

```
print(multiply(4, y=2))
```

# Functions - Calls

All positional arguments

`foo(3, 4, 5)`



Positional argument(s) followed  
by keyword argument(s)

`foo(3, b=4, c=5)`

`foo(3, 4, c=5)`



All keyword arguments

`foo(a=3, b=4, c=5)`



Keyword argument(s) followed  
by positional argument(s)

`foo(a=3, b=4, 5)`

`foo(a=3, 4, c=5)`

`foo(3, b=4, c)`



# Namespaces

- All elements that we use or reserve are in a namespace.
- Functions form their own namespaces
- Modules (see upcoming topics) can also form their own namespaces
- Accesses to elements in different namespaces are not immediately intuitively understandable. Consider the given example

```
temp.py - /Users/alexanderwolodkin/Documents/ter
my_testvar = "test"

def my_testfunc():
    my_testvar = 123
    print("Test im Funktionsrumpf:", my_testvar)

print("Test vor dem Funktionsaufruf:", my_testvar)
my_testfunc()
print("Test nach dem Funktionsaufruf:", my_testvar)
```

```
*Python 3.9.0 Shell*
Test vor dem Funktionsaufruf: test
Test im Funktionsrumpf: 123
Test nach dem Funktionsaufruf: test
```

